

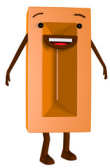
TEAM POWER



GREEN AMBASSADORS

PUPIL RESOURCE

The WWF Green Ambassadors are great team players. They all love being green and they all bring different skills and interests to the team. Which member do you think you are most like? You could talk about this with other members of your Green Ambassador Team.



BRICK

Solid and dependable, and good at building and putting things together. An expert on buildings and grounds. A real 'practical character'.



LEAFY

Chilled-out and likes to question and think differently about things. An expert on nature and the environment.



SMITH

Youthful and enthusiastic, a great team player. An expert in food and drink and is always thinking about how to waste less food.



WHEEL

A thrill seeker who is great at coming up with ideas. An expert on travel and traffic.



CRUSH

A joker who is very inventive and can always find ways to use things for different purposes.



PUZ AND ZEL

Great communicators who love to get everyone involved.



TAP

Sensible and hard working. Always likes to find out how things work.



SWITCH

Smart and on the button. A natural leader who always has a plan.



EARTH

Caring and considerate of others and is passionate about the whole planet, not just the small part of it where we live. Encourages everyone in a team.



LEFTY AND RIGHTY

Real doers who get people started on projects. They are experts in health and happiness.

To help your Green Ambassador Team run really well, you'll need to think about what roles everyone in the team can play. As you can see from the Green Ambassador characters, everyone is different, but we all have qualities that we can bring to a team.

Here's an activity that will get your group thinking about what a dream Green Ambassador Team needs. It's a good one to do in one of your first meetings.

ACTIVITY: OUR DREAM TEAM

Stick some large sheets of sugar paper or wallpaper together. Invite one of your team members to lay down on the sheet and draw an outline around them.

Now get into pairs and think about all the characteristics that you would like to see in an ideal team player. The Green Ambassador characters will have qualities that you might like to see in your team!

Write the qualities of your dream team player on the sheet of paper. You can also choose where on the body these characteristics might be located – head, hands, gut or heart. For example, being a good planner may be put in the head area, while being able to influence or persuade others could be more of a heart thing.

Once you've done this you could write at the bottom of the sheet 'We all sign up to being the best team players that we can be' and every member of the team can sign it.

Take a photo for your records.

By now you will have a good idea of what you are looking for in your team so it's time to think about how you're going to get the most from your Green Ambassador Team. Remember that everybody brings their own strengths, and the trick is to make sure you use them well.

You'll need people in the Green Ambassador Team to take on a few different roles such as:

CHAIRPERSON OR TEAM LEADER

A chairperson makes sure that the meeting does what it needs to. They are good time keepers and make sure that you discuss everything that you need to in meetings. The chairperson also sees that everyone in the meeting gets the chance to speak, and that people don't all talk at once. They always make sure that the date, time and place for the next meeting is arranged.

As a team you can decide to change the chairperson every meeting to give everyone the chance to lead, or you could choose a new chairperson each term.

SECRETARY

The secretary, or recorder, takes notes on everything that has been agreed in the meetings. She or he makes a note of who is at each meeting and, if anyone can't come they let the secretary know and send their 'apologies'. The secretary takes notes during the meeting – the minutes. They make sure everyone knows when the next meeting is.

Like the chairperson, you can change the person who takes notes each meeting or every term.

There are lots of other positions that could be useful in your Green Ambassador Team:

A publicity manager who can spread the word about what you are doing through the school newsletter and letters to parents and other community groups.

Artists or designers to get those posters looking good or help recycling bins stand out and get used more often.

Public speakers to take the lead in assemblies.

Promoters to tell others about the group and encourage them to join in events.

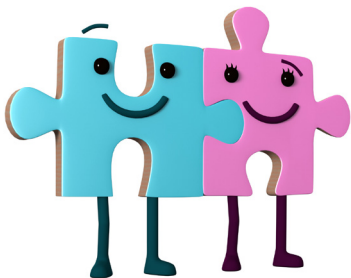
Technology specialists who can prepare presentations for assemblies and put information on the school website.

Photographers who can make sure that each event is recorded.

Once your Green Ambassador Team is up and running, you may want to set up working groups so that the workload is more evenly shared. For example, you may need recycling experts who can keep track of how much is being recycled.

GETTING THINGS GOING

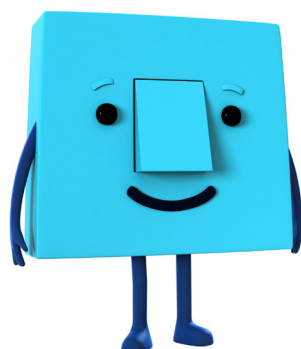
"We want everyone to feel that they have their say and are listened to about things that matter".



"We want to get on with things and keep the meetings as short as they can be."



"I want everyone to know what they have to do and by when."



"I want to have fun!"



Like Lefty and Righty, no one wants to sit around in boring meetings that last too long. Of course, some things will interest you more than others but remember that being a Green Ambassador is all about getting things done and making our world a better place.

Smith has a few suggestions to make your meetings run smoothly.

An agenda

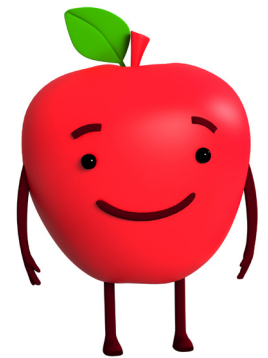
The agenda is like a menu of the meeting, but you get everything on the menu! It's a list of points that will be discussed in your meeting and the order that they'll be discussed. The agenda is usually pinned up or sent round to members before the meeting so that everyone remembers to come. If anyone wants to add anything they tell the chairperson or secretary.

Minutes

The Minutes of a meeting are the notes that the Secretary takes. The Minutes record what has been agreed and what tasks need to be done, by who, before the next meeting. You can find a sheet to help here [\[LINK\]](#). At the start of each meeting it's useful to go through the Minutes of the last meeting and see what has been done, or whether there is any new information. This part of the agenda is called the Matters Arising.

Apologies

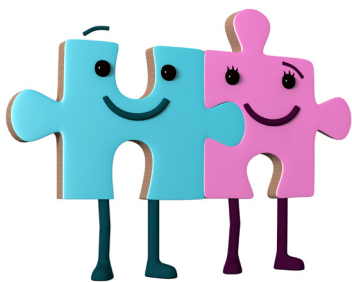
You won't be able to get to every meeting so it's important to tell the Secretary before the meeting. In the Minutes of the meeting the Secretary will record who is present and who has not been able to come and has sent their 'apologies'.



Getting others on board

Puz and Zel know that getting a few key people on board with your Green Ambassador Team work will really make a difference. Try to get your Head Teacher involved straight away – they will have to say yes or no to your projects so get them on your side.

There are lots of other people in the school who will be able to help – teachers and support staff, cleaners, the site manager and school dinner staff. Talk to them, spread the word about what you are doing, and ask them to get involved. With the leadership of your Green Ambassador Team promoters you can spread the word to everyone in the school, as well as to parents and the wider community.



You're on your way to creating a Green Ambassador Team that will help to nature and people can thrive long into the future. Now you can start thinking about what your Green Ambassador Team will do to bring about this change. You will find plenty of ideas on how to take action here:



MEETING AGENDA



GREEN AMBASSADORS

AGENDA FOR GREEN AMBASSADORS MEETING

DATE: START TIME: CHAIRPERSON:
TIME: FINISH TIME: SECRETARY:





MEETING MINUTES



GREEN AMBASSADORS

DATE:

PEOPLE PRESENT:

APOLOGIES:

TIME:



